



Junior Product Engineer

Company: Urban Games GmbH
www.urbangames.com
Start date: as per agreement
Employment: 100% or as per agreement

Urban Games is an independent PC video game developer based in Schaffhausen, located centrally and just 36 minutes from Zurich. Urban Games' third title, Transport Fever 2, was successfully released in late 2019 and enables the company to continue growing. Urban Games offers the opportunity to work on unique games in a creative work environment and career opportunities with competitive salaries.

A product engineer understands the requirements of the product from a player perspective and teams up with developers to plan and realize user stories, game features and new technologies.

Responsibilities:

- Team up with software engineers and artists to plan and realize new developments
- Work out specifications for new game features and technologies in consultation with the team
- Test the work of software engineers and give feedback as an iterative process
- Approve the work of software engineers and artists from a product perspective
- Understand the market and keep up to date with the fan base
- Handle technical support requests and maintain game documentation

Requirements:

- Bachelor's degree in computer science or related field
- At least intermediate programming and scripting skills
- Good analytical and problem-solving skills
- Excellent communication skills with technical and non-technical team members
- Ability to work well under pressure and handle multiple tasks
- German and English communication and writing skills (B2 at least)

Preferences:

- Master's degree in computer science or related field
- Advanced or expert skills in programming and scripting (C++ and Lua)
- Experience with automated testing systems
- Advanced skills in user interface design
- Professional experience in game development

Please send your application to info@urbangames.com